

	Items (English / German)	Availability	Cost	Effect	Text
1	Crucifix (Kruzifix)	All	4 Investigation cards	+1/-1	The crucifix increases or decreases your Expulsion value (depending on its orientation when it is laid down) by 1 for each exorcism that you directly take part in. This card does not count unless you directly take part in the exorcism.
1	Roman Ritual (Issued 1999) Rituale Romanum (Ausgabe von 1999)	All	4 Investigation cards	+1	The new Roman Ritual increases your Expulsion value by 1 for each exorcism that you directly take part in. This card does not count unless you directly take part in the exorcism.
1	Roman Ritual (Issued 1823) Rituale Romanum (Ausgabe von 1823)	All	5 Investigation cards	+2 (+1)	The old Roman Ritual increases your Expulsion value by 2 for each exorcism that you directly take part in. This card does not count unless you directly take part in the exorcism.
1	Stole (Stola)	Fundamentalist exorcist	3 Investigation cards	+2	The stole increases your Expulsion value by 2 for each exorcism that you directly take part in. This card does not count unless you directly take part in the exorcism.
1	Healing hands (heilende Hände)	Faith healer	3 Investigation cards	+2	Cosmic currents flow through the hands of the shaman, allowing spiritual beings to expel evil. This increases your Expulsion value by 2 for each exorcism that you directly take part in. This card does not count unless he directly takes part in the exorcism.
1	Voodoo Doll (Voodoo Puppe)	Houngan (Voodoo priest)	3 Investigation cards	Voodoo Doll	For each expulsion that the Houngan with a Voodoo doll participates in, he may specify another exorcist who is participating to re-roll his dice roll.
1	Pocket flask (Flachmann)	Excommunicated nun	3 Investigation cards	Glazed eyes	If the excommunicated nun has been drinking, she does not see her actions very clearly. If she does not like her roll in any expulsion, she may make a second roll.
1	Super Soaker	Horror film expert	3 Investigation cards	Holy water x 2	In the hands of the horror film expert, the Super Soaker doubles the effect of all holy water used at each exorcism in which he participates directly. This card does not count unless he directly takes part in the exorcism.
1	Antipsychotic drugs (Psychopharmaka)	Psychologist	3 Investigation cards	+2/0/-2	Antipsychotic drugs can optionally be administered by Psychologists and have various effects. They change the Expulsion value of an expulsion in which he directly participates, by the value he specifies. He must specify the desired modifier before he reveals the corresponding card. This card does not count unless he directly takes part in the exorcism.

	Proof of Possession (name of the card)	Value	Contents
1	The possessed speaks with a strange voice. Die Besessene spricht mit fremder Stimme.	+1	"Get out, you pig!" This card only works if you utter the sentence aloud in a disguised voice.
1	The possessed speaks with a strange voice. Die Besessene spricht mit fremder Stimme.	+1	"Your soul will burn with me in hell!" This card only works if you utter the sentence aloud in a disguised voice.
1	The possessed speaks with a foreign language. Die Besessene spricht mit fremde Sprache.	+2	"Eht gip sgnoleb ot em!" This card only works if you utter the words aloud.
1	The possessed speaks with a foreign language. Die Besessene spricht mit fremde Sprache.	+2	"Uoy nac kcil ym ssa!" This card only works if you utter the words aloud.
1	The possessed speaks with a foreign language and a strange voice. Die Besessene spricht mit fremder Sprache und Stimme.	+3	"I evah ton detraped uoy dratsab!" This card only works if you utter the sentence aloud in a disguised voice.
1	The possessed avoids the items. Die Besessene meidet Objekte.	Items x 2	The effects of the items used by the exorcists participating in the expulsion are doubled.

	Psychological Report (name of the card)		Contents
3	Epilepsy (Epilepsie)	-2	Use this psychological report to reduce the Expulsion value, or to try to exclude an exorcist from an expulsion. The exorcist who you wish to exclude, must roll the dice against the value of the psychological report. If his roll is greater than 2, then he does not acknowledge this psychological report, and the card is discarded.
3	Hysteria (Hysterie)	-3	Use this psychological report to reduce the Expulsion value, or to try to exclude an exorcist from an expulsion. The exorcist who you wish to exclude, must roll the dice against the value of the psychological report. If his roll is greater than 3, then he does not acknowledge this psychological report, and the card is discarded.
2	Dissociative Identity Disorder (Dissoziative Persönlichkeitsstörung)	-4	Use this psychological report to reduce the Expulsion value, or to try to exclude an exorcist from an expulsion. The exorcist who you wish to exclude, must roll the dice against the value of the psychological report. If his roll is greater than 4, then he does not acknowledge this psychological report, and the card is discarded.
1	Schizophrenia (Schizophrenie)	-5	Use this psychological report to reduce the Expulsion value, or to try to exclude an exorcist from an expulsion. The exorcist who you wish to exclude, must roll the dice against the value of the psychological report. If his roll is greater than 5, then he does not acknowledge this psychological report, and the card is discarded.
1	Disruption of possession (Besessenheitsstörung)	-6	Use this psychological report to reduce the Expulsion value, or to exclude an exorcist from an expulsion.

Defense cards		
6	The Devil lies! (Der Teufel lügt!)	You can use this card to neutralize a demon, or any Investigation Card (including neutralization of another 'The Devil lies' card). These cards cannot be against Satan or items. This card only works if you say it aloud.
3	To hell with you, Satan! (Fahr zur Hölle Satanas!)	You are fighting with special vigor. Double your dice roll. This card only works if you say it out loud as you roll the dice.

Police (name of the card)		
2	Police (Polizei)	Complaint for disturbing the peace. Play this card if another player wants to disrupt an expulsion. The disruption is prevented by the police.

holy water cards (name of the card)		
3	holy water (Weihwasser)	+1 Play this card to increase the Expulsion value at an expulsion.
3	holy water (Weihwasser)	+2 Play this card to increase the Expulsion value at an expulsion.
2	A hell of a lot of holy water. (Verdammt viel Weihwasser)	+3 Play this card to increase the Expulsion value at an expulsion.